

Mock Recruitment



Mock Recruitment Event

Event Details

Explanation of Event (10 min): In a large group setting, the details of the event are explained to the undergraduate members:

- **TEAMS**

- The group will be divided into four different teams: *Recruits, Chapter A, Chapter B, and Chapter C.*
- The *Recruits* team will be half the size of any *Chapter* team (ex: Chapter teams have 50 members each and the *Recruit* team will have 25 members)
- Each team will have its own room. They are encouraged to use the space to the best of their ability (decorate, organize, etc...)
- The facilitators will be divided into *Chapter Advisors* and *IFC Administrators* (other facilitators will monitor the time and help with transitions).

- **BIDS**

- Each *Chapter* will be given a total of 12 tokens. These tokens may be given to any recruit that they find worthy. There are no restrictions as to how many may be given out in each session as long as they do not exceed a combined total of 12 tokens for all three sessions.
- It is the job of the *Recruits* to try and get as many bids as possible.
- It is the job of the *Chapters* to get as many accepted bids as possible.

- **TOOLS**

- Chapters
 - Each Chapter will be given a Chapter poster. This poster will explain the demographics of the chapter and help it align its recruitment strategies with its strengths.
 - The Chapter will also be given some additional materials (poster board, markers, tape, small notes

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books / post-its, etc...). These items may be used to aid each chapter in planning, recruitment posters (ads), etc...

Chapter Advisors will assist the Chapters with any questions. These Chapter Advisors will also provide various tools to assist the *Chapter* in the recruitment events.

- *Recruits*

Each *Recruit* will be given a profile. These profiles include information about leadership history, personality traits, chapter needs (ex: chapter has good grades, leadership opportunities, etc...), and chapter concerns (ex: financial, parents, etc...).

The *Recruits* will be lead by *IFC Administrators*. They will help prepare the *Recruits*, monitor the recruitment events for violations, and lead the *Recruits* debriefing sessions.

Each *Recruit* will be given a colored marking device (arm band, scarf, large sticker, etc...). These markings will help to distinguish between *Recruits* and *Chapter* members. It should be worn in the same spot for every *Recruit*.

- **TIME**

- Each team will have **20** minutes to plan/set goals in the beginning.
- There will be three **20**-minute recruitment events.
- After each recruitment event, each team will have **10** minutes to debrief.
- Each team will designate two members to go to the *Recruit* room and distribute bids.
- Once all bids have been distributed for a recruitment event, the next round will begin.
- Once all rounds are completed, everyone will meet back in the main room for a final debrief (30 minutes).

- **RULES**

- There will be IFC members (facilitators) overseeing each recruitment event.
- Any violation of IFC rules will result in a punishment (ex: loss of a bid token).